

\*NIPQ P36 96-155228/16 \*JP 08038670-A

Soccer game data production output system - has output to print output record data containing registration and game information, player's sorting result and final result in predetermined format

DAINIPPON PRINTING CO LTD 94.07.28 94JP-197268

T01 W04 (96.02.13) A63B 71/06, G06F 17/40, 17/60, 19/00

Addnl.Data: NIPPON PRO SOCCER LEAGUE SII (NIPR-)

The system uses a format file (20) which stores two or more kinds of formatting giving the contents of the soccer game. A recording rule file (25) stores the recording rule for recording the game according to each format. The registration information containing the player's name, number, position and game time are stored in a registration file (22). An input (24) is used to input the information, while playing the game. Now each player is sorted according to the recording rule corresponding to a formatting by a data sorting part (27).

A total processing part (28) totals the contents of game information at each stage. An information allotment processing part (26) assigns the registration and game information, player's sorting result and the final result of the game to predetermined formatting for producing an output record data. The output is obtained from a printer (40).

ADVANTAGE - Prevents mistakes. Eliminates manual work. Produces output exactly and quickly. (11pp Dwg.No.1/10)

N96-130458

